



Interactive Quality Enhancement in Acoustic Echo Cancellation

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Interactive Quality
Enhancement



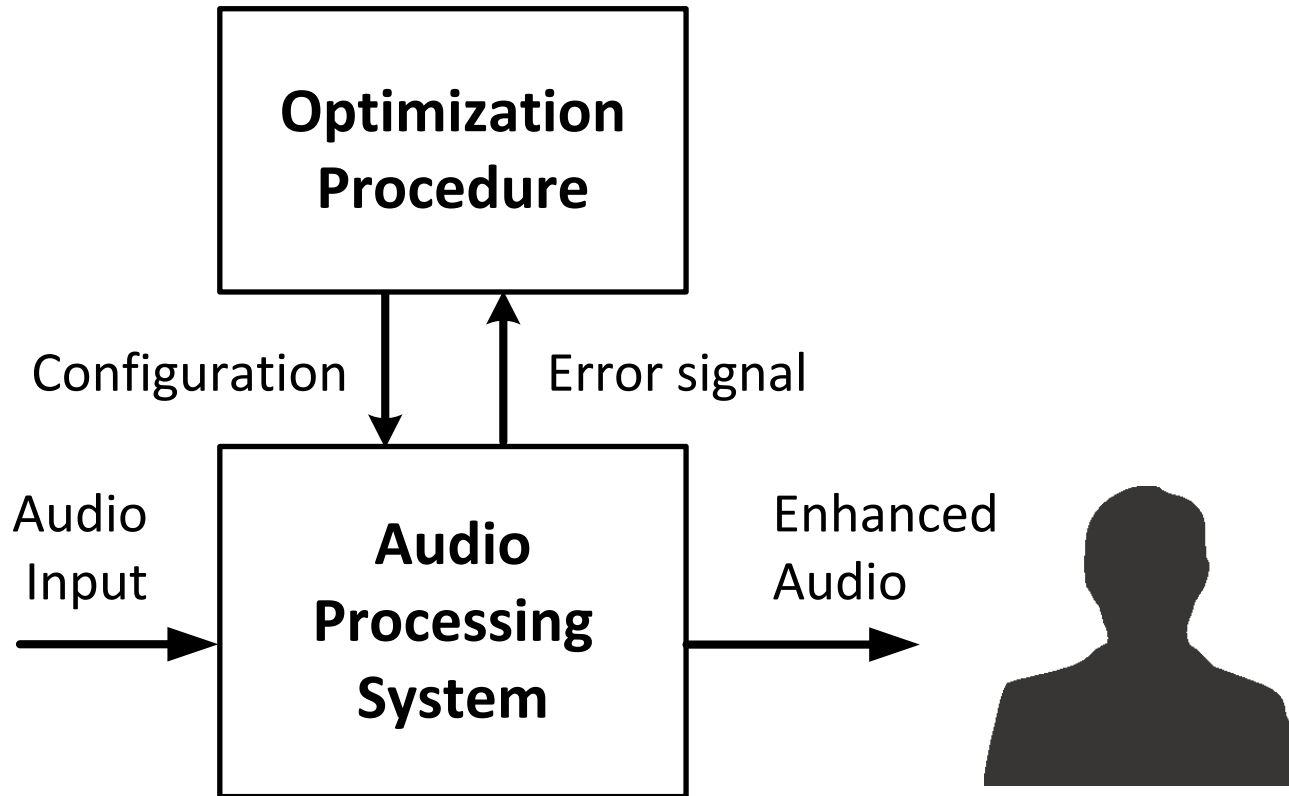
Application to Acoustic
Echo Cancellation



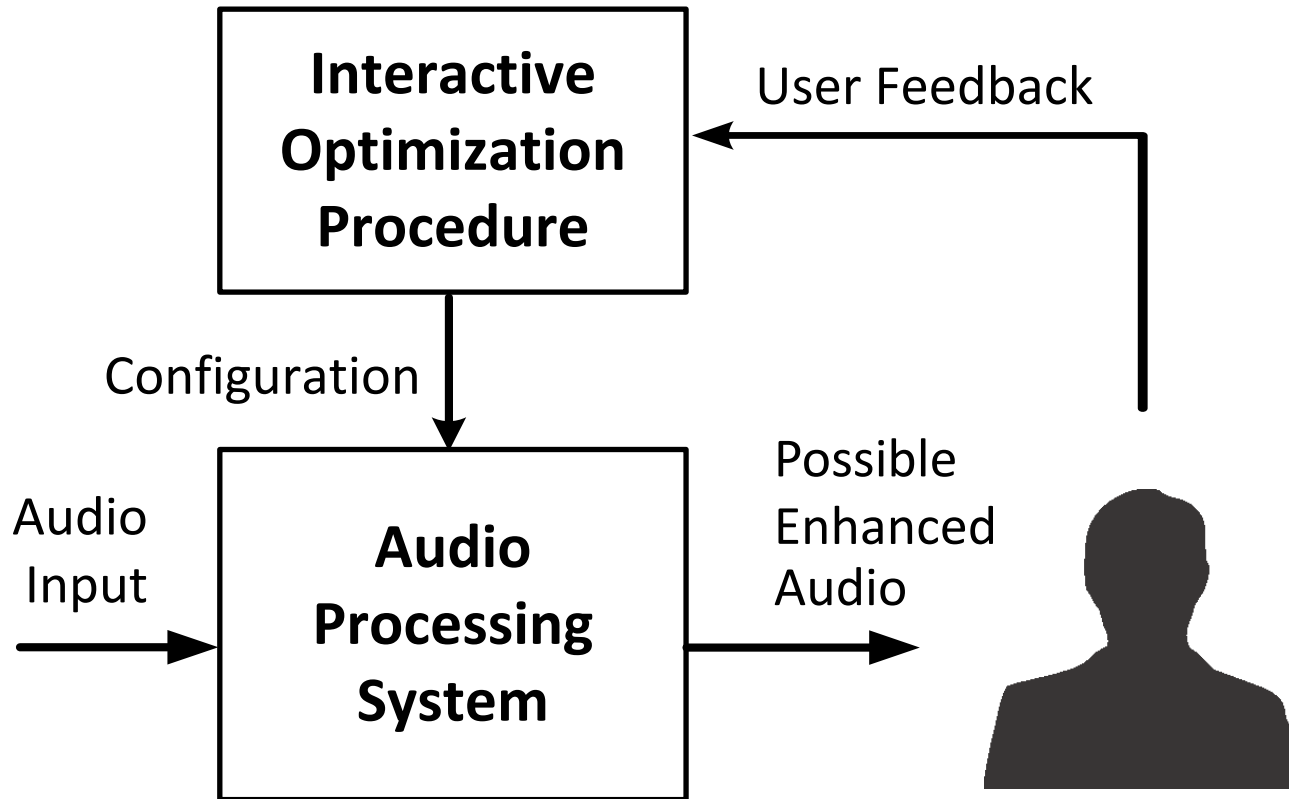
Results and
Discussion



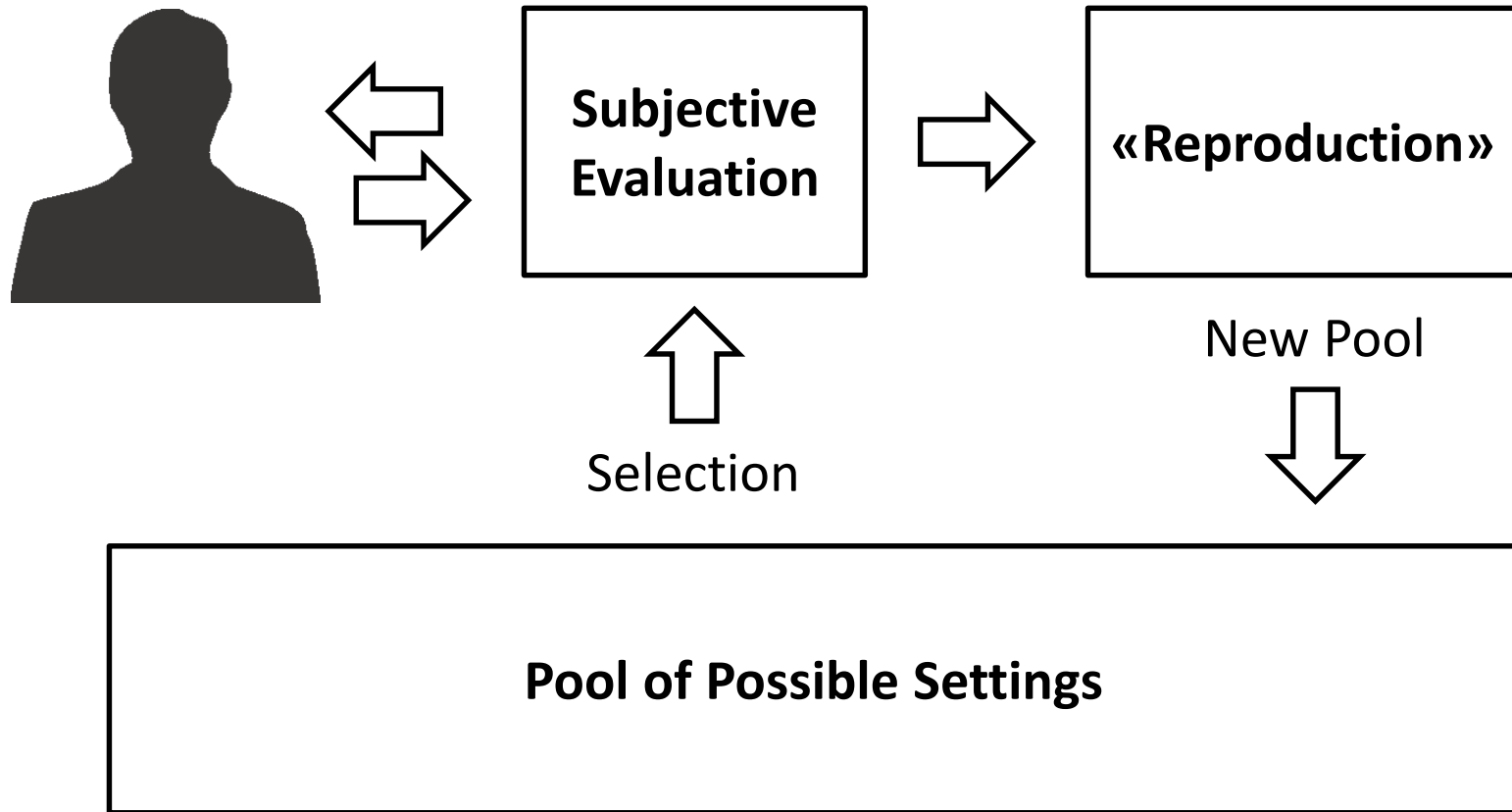
Standard Approach



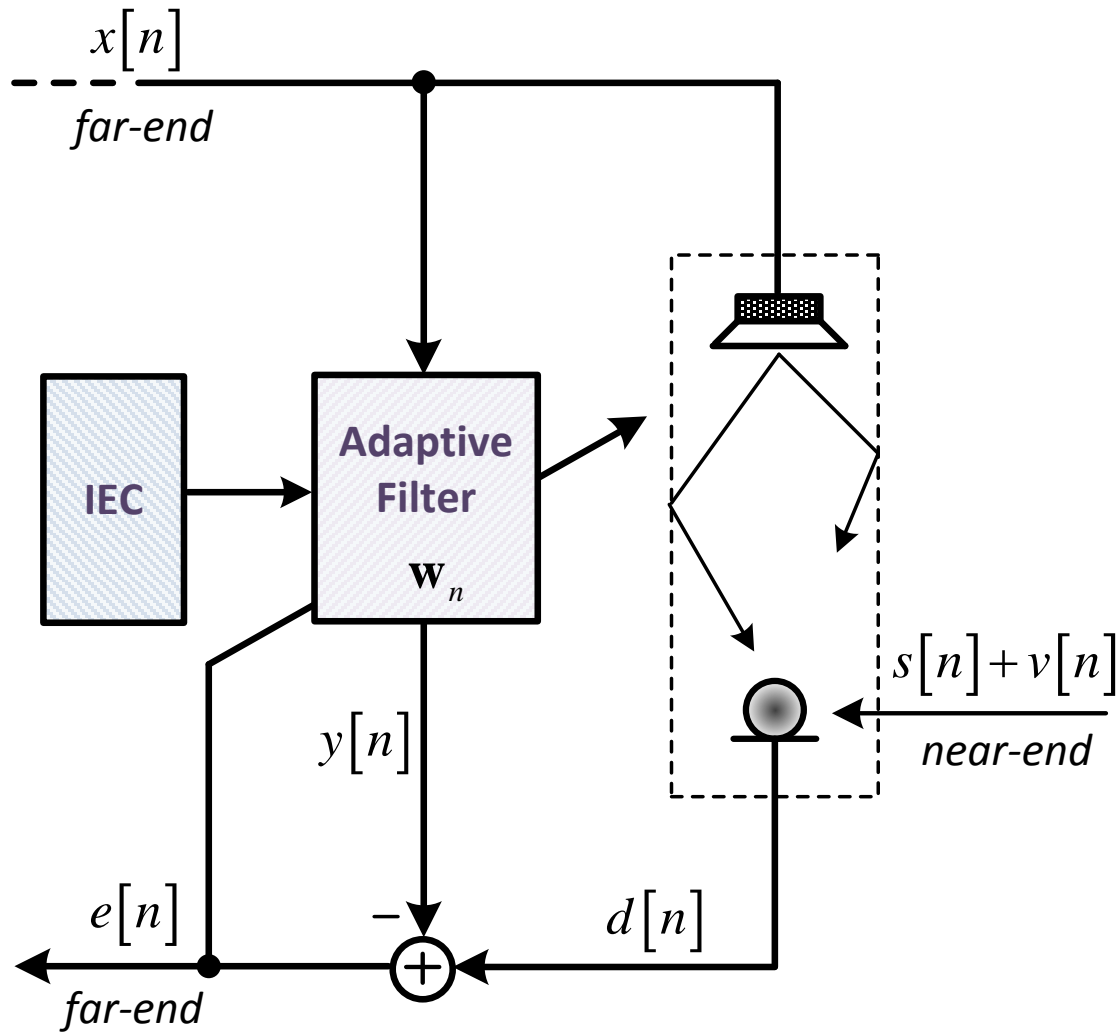
Our Approach



Interactive Evolutionary Computation



Interactive AEC



Review of APA

1. *Input matrix:*

$$\mathbf{X}_n = \begin{bmatrix} x[n] & \cdots & x[n - M + 1] \\ \vdots & \ddots & \vdots \\ x[n - K - 1] & \cdots & x[n - M - K - 2] \end{bmatrix}$$

2. *Filtering stage:*

$$\mathbf{y}_n = \mathbf{w}_{n-1} \mathbf{x}_n$$

3. *Update stage:*

$$\mathbf{w}_n = \mathbf{w}_{n-1} + \mu \mathbf{X}_n^T (\delta \mathbf{I} + \mathbf{X}_n \mathbf{X}_n^T)^{-1} (\mathbf{d}_n - \mathbf{y}_n)$$



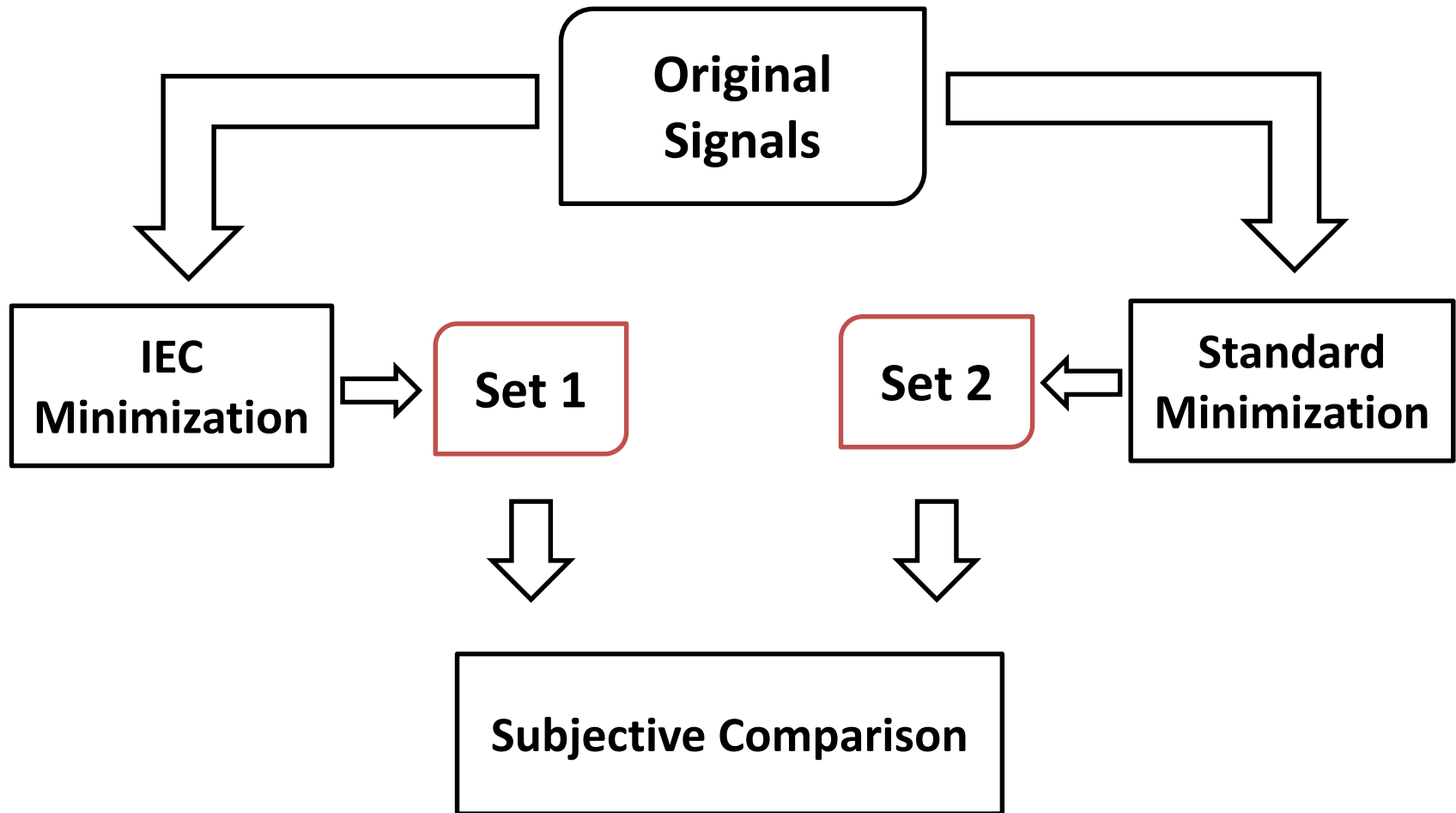
Setup

1. Five signals distorted by female voice.
2. Echo cancellation through *affine projection algorithm* (APA).
3. A standard GA minimizes *normalized misalignment*:

$$M = 20 \log \frac{\|\mathbf{w}_0 - \mathbf{w}_n\|}{\mathbf{w}_0}$$

4. An IGA should minimize user's preferences.

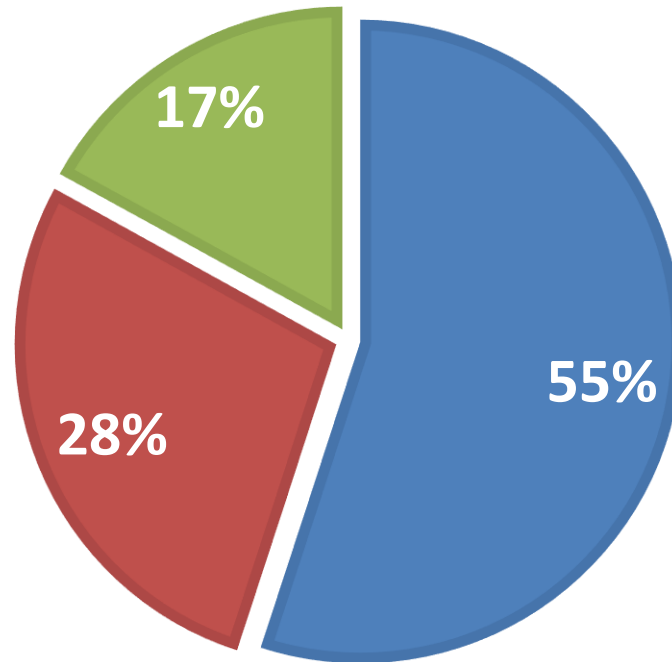
Workflow



Results

PREFERENCES

■ IGA ■ GA ■ UNKNOWN



Conclusions

1. Good results of interactive quality enhancement on AEC.
2. User fatigue is the main drawback to be confronted.
3. Possible combination of objective and subjective measurements.

Thanks for your attention!

Any Questions?